

# Park Pointe HOA

---

## *Town Hall Meeting 10/18/2012 – Minutes*

This meeting was held at the new Police Training Center/substation on 2966 Lawrenceville Suwanee Rd

### ***General Meeting***

John Ferroni started the meeting.

- Trees on Grand Park drive have been trimmed (required for School buses). The rest will be trimmed this fall.
- We have new landscapers (James landscaping).
- Please ensure you keep your house maintained. We will be increasing enforcement for violations but will have a better refined and specific letter.
- We will have another garage sale this spring probably in April.
- We will also have another party next year probably in the beginning of June.

### ***PACT Meeting***

Officer Pope led our PACT (police and citizens together) meeting.

- You can always look at “[crimereports.com](http://crimereports.com)” to look at any recent crimes in Suwanee. Gwinnet County is on “[crimereporting.com](http://crimereporting.com)”.
- Officer Pope discussed Suwanee citation statistics (available on [crimereports.com](http://crimereports.com)). During the prior month there were no incidents reported in Park Pointe.
- The highest density of crime activity is around the Interstate.
- You can now get weather alerts sent to your phone (go to [Suwanee.com](http://Suwanee.com)). It’s code red!

### ***Legal Meeting***

- Heather from our Attorney’s office presented
- We are attempting to amend the covenants as following:
  - Currently 67% of homeowners are required to amend the covenants. We want to lower this to 51%
  - We wish to change the covenants to maintain an owner-occupied neighborhood rather than leases
- We do not have a sufficient number of homes tonight (16) to vote on the resolution.

- Based on discussion with the homeowners, the board will consider changing the modification so that if the homeowner has occupied for two years they may rent after that (given all the stipulations currently in place). The board may still provide hardship relief.

### *Finance Meeting*

- See attachment